Instructions for:

***JUST IN TIME***©2011

START ANYWERE ON THE BOARD WITH A SCORE OF 0 BC/AD

If you role a 1 you move 2 spaces, If you role a 2 you move 4 spaces ETC.

If you land on a question spot pick up a question card:

If you get it right pick up a + time card, if it shows **∞ you get to roll the dice again**

If you get the question wrong pick up a – time card if it shows **∞ you’re put back 8 thousand years**

The aim of the game is to reach 2012 just in time for tea